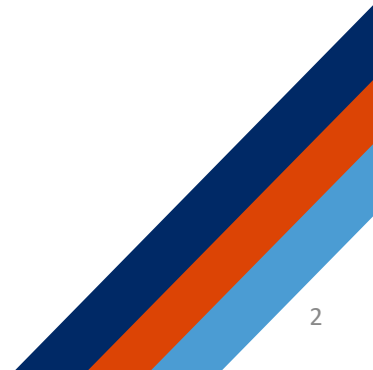


# CAUG 4: MCMP Geometry Fundamentals

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# Welcome to Session 4!

- Questions from Session 3
- RSICC Application Status
- Simple geometry - Recap
  - Cylinder surfaces
  - Truncated cone Surfaces
  - Introduction to nested surfaces
- Advance volume construction
  - Nested Surfaces
  - Integrated Surfaces
    - Just focusing on sphere for now



**Table 3-8. Macrobody Rectangular Parallelepiped (RPP)**

Input Parameter	Description
$x_{min} \ x_{max}$	Termini of box sides normal to the x-axis.
$y_{min} \ y_{max}$	Termini of box sides normal to the y-axis.
$z_{min} \ z_{max}$	Termini of box sides normal to the z-axis.

**Table 3-4. MCNP6 Surface Cards**

Mnemonic	Type	Description	Equation	Card Entries
P	Plane	General	$Ax + By + Cz - D = 0$	A B C D
PX		Normal to x-axis	$x - D = 0$	D
PY		Normal to y-axis	$y - D = 0$	D
PZ		Normal to z-axis	$z - D = 0$	D
SO	Sphere	Centered at Origin	$x^2 + y^2 + z^2 - R^2 = 0$	R
S		General	$(x - \bar{x})^2 + (y - \bar{y})^2 + (z - \bar{z})^2 - R^2 = 0$	$\bar{x} \ \bar{y} \ \bar{z} \ R$
SX		Centered on x-axis	$(x - \bar{x})^2 + y^2 + z^2 - R^2 = 0$	$\bar{x} \ R$
SY		Centered on y-axis	$x^2 + (y - \bar{y})^2 + z^2 - R^2 = 0$	$\bar{y} \ R$
SZ		Centered on z-axis	$x^2 + y^2 + (z - \bar{z})^2 - R^2 = 0$	$\bar{z} \ R$

C/X	Cylinder	Parallel to x-axis	$(y - \bar{y})^2 + (z - \bar{z})^2 - R^2 = 0$	$\bar{y} \bar{z} R$
C/Y		Parallel to y-axis	$(x - \bar{x})^2 + (z - \bar{z})^2 - R^2 = 0$	$\bar{x} \bar{z} R$
C/Z		Parallel to z-axis	$(x - \bar{x})^2 + (y - \bar{y})^2 - R^2 = 0$	$\bar{x} \bar{y} R$
CX		On x-axis	$y^2 + z^2 - R^2 = 0$	R
CY		On y-axis	$x^2 + z^2 - R^2 = 0$	R
CZ		On z-axis	$x^2 + y^2 - R^2 = 0$	R

#### 3.2.2.4.4 RCC—RIGHT CIRCULAR CYLINDER

Form: RCC  $v_x v_y v_z h_x h_y h_z r$

Table 3-10. Macrobody Right Circular Cylinder (RCC)

Input Parameter	Description
$v_x v_y v_z$	The x,y,z coordinates at the center of the base for the right circular cylinder.
$h_x h_y h_z$	Right circular cylinder axis vector, which provides both the orientation and the height of the cylinder.
$r$	Radius of right circular cylinder.

Example:

RCC 0 -5 0 0 10 0 4

This input specification represents a 10-cm-high can about the y-axis with its base plane at  $y=-5$  and having a radius of 4 cm.

#### 3.2.2.4.7 TRC—TRUNCATED RIGHT-ANGLE CONE

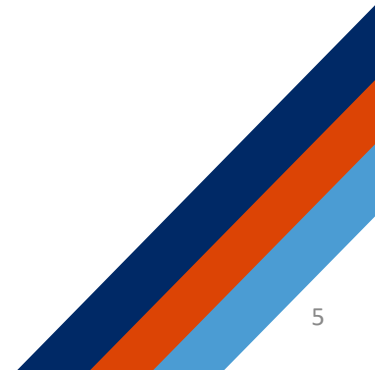
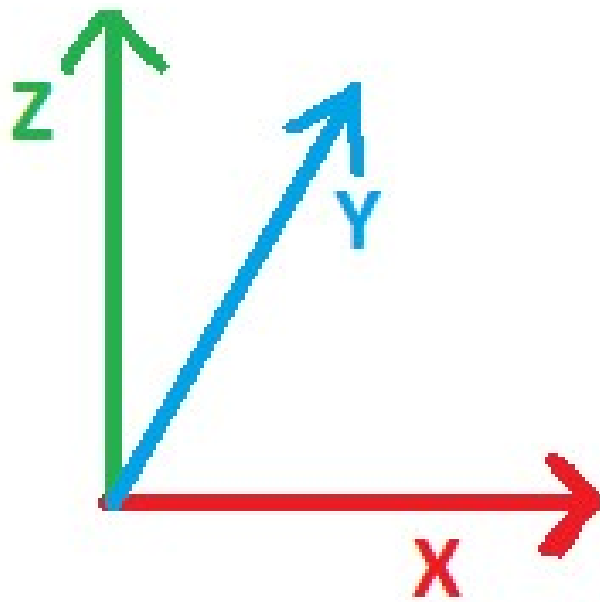
Form: TRC  $v_x v_y v_z h_x h_y h_z r_1 r_2$

Table 3-13. Macrobody Truncated Right-Angle Cone (TRC)

Input Parameter	Description
$v_x v_y v_z$	The x,y,z coordinates of the cone bottom.
$h_x h_y h_z$	Cone axis height vector.
$r_1$	Radius of lower cone base.
$r_2$	Radius of upper cone base, where $r_1 > r_2$ .

Example:

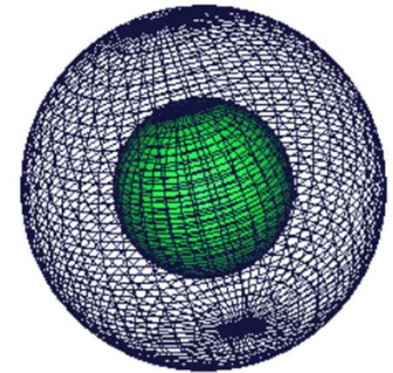
TRC -5 0 0 10 0 0 4 2



# Nested Volumes

- Change outside world!
- Nested sphere
- Nested rectangular
  - Nested rectangular using macrobody





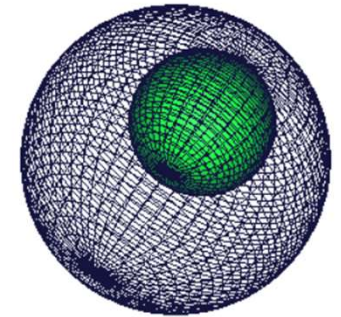
## Nested Spheres

### C Cells

```
99 0 1      imp:p=1  $ outside world
10 0 -1 2    imp:p=1  $ sphere at origin radius 10
20 0 -2      imp:p=1  $ sphere at origin radius 5
```

### C Surfaces

```
1 S0 10
2 S0 5
```



## Nested Spheres

### C Cells

```
99 0 1      imp:p=1  $ outside world
10 0 -1 2    imp:p=1  $ sphere at origin radius 10
20 0 -2      imp:p=1  $ sphere offset inside with radius 5
```

### C Surfaces

```
1 S0 10
2 S 1 2 3 5
```



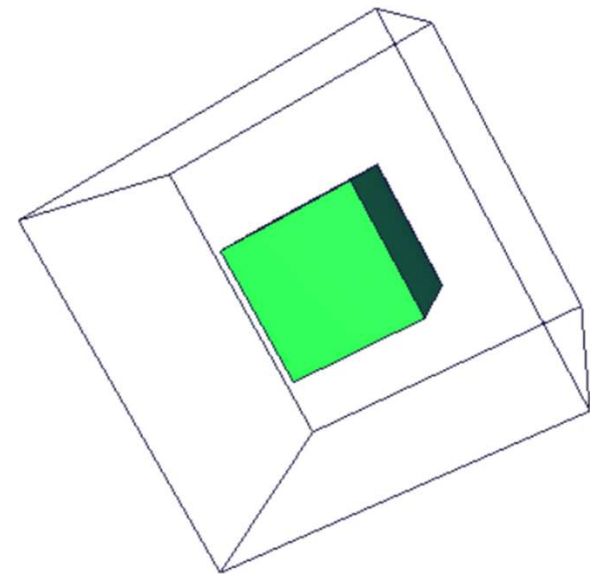
## Nested Cubes

### C Cells

```
99 0 1      imp:p=1  $ outside world  
10 0 -1 2   imp:p=1  $ 10x10x10 cube  
20 0 -2     imp:p=1  $ 4x4x4 cube
```

### C Surfaces

```
1 RPP -5 5 -5 5 -5 5  
2 RPP -2 2 -2 2 -2 2
```



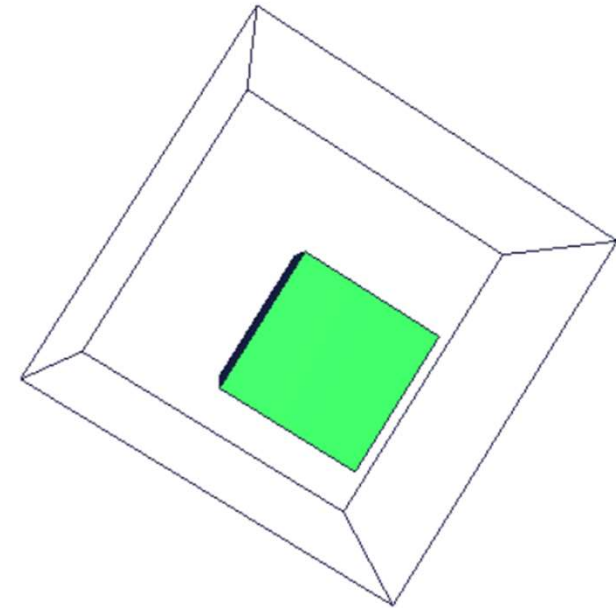
## Offset Nested Cubes

### C Cells

```
99 0 1      imp:p=1  $ outside world
10 0 -1 2   imp:p=1  $ 10x10x10 cube
20 0 -2     imp:p=1  $ 4x4x4 cube
```

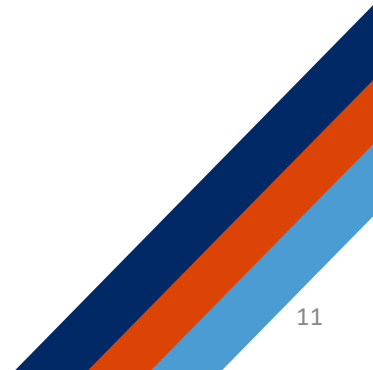
### C Surfaces

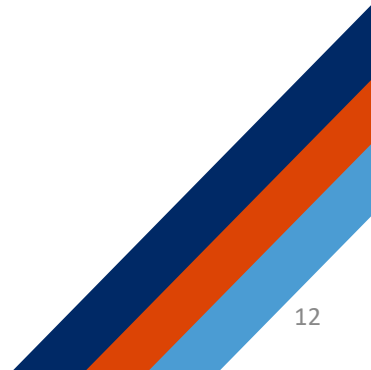
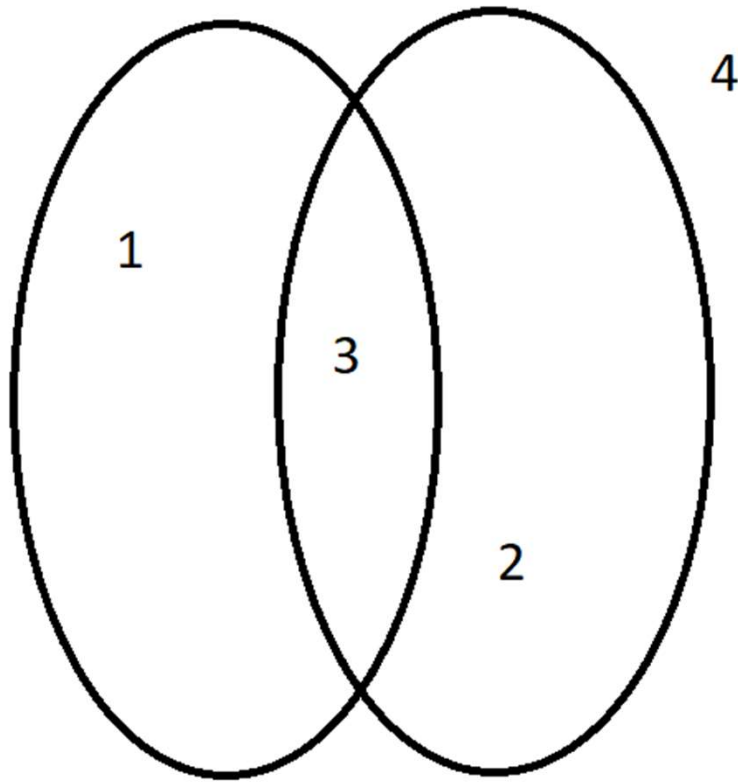
```
1 RPP -5 5  -5 5  -5 5
2 RPP -3 1  -3 1  -3 1
```

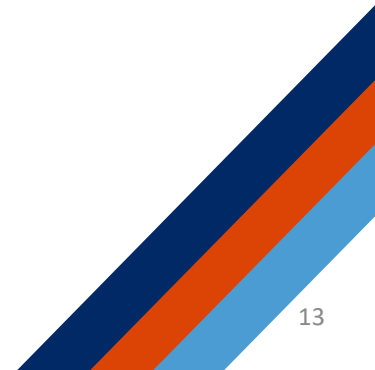
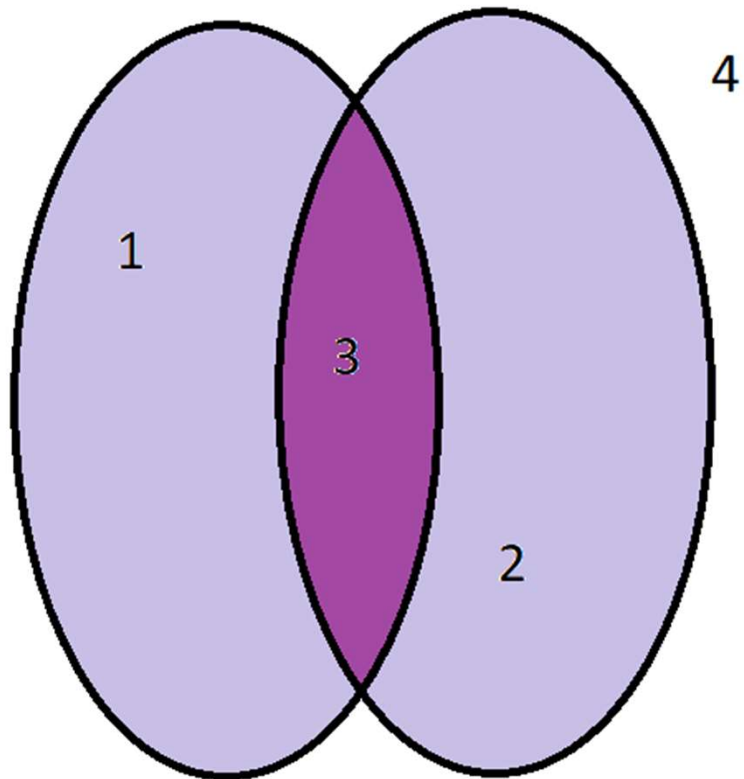


# Overlapping Volumes - sphere

- Add surfaces
- Change outside world!







## Spheres and the union

### C Cells

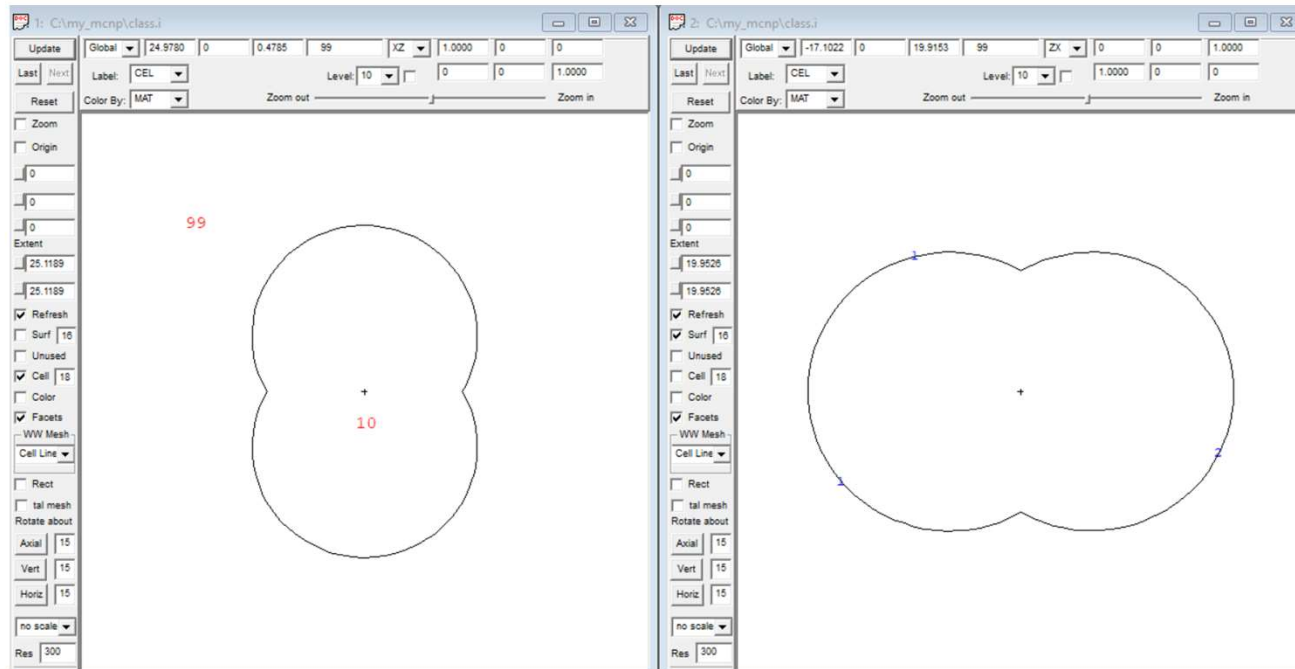
```

99 0 1 2      imp:p=1  $ outside world
10 0 -1:-2    imp:p=1  $
  
```

### C Surfaces

```

1 S 0 0 -5  10
2 S 0 0 5   10
  
```



## Spheres and the union

### C Cells

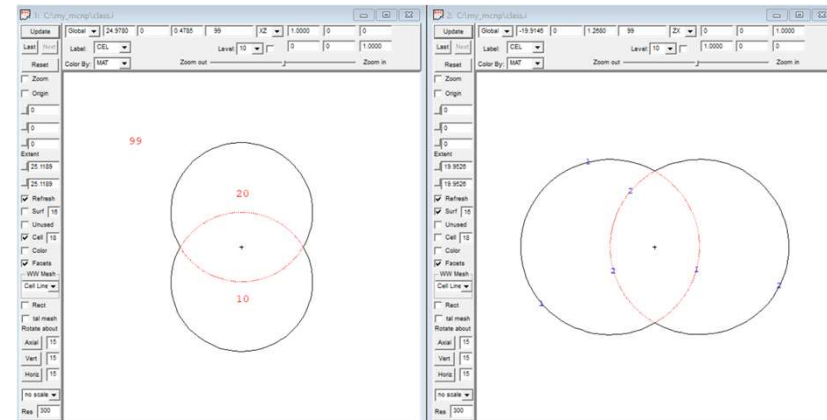
```

99 0 1 2      imp:p=1  $ outside world
10 0 -1       imp:p=1  $
20 0 -2       imp:p=1  $
  
```

### C Surfaces

```

1 S 0 0 -5 10
2 S 0 0 5 10
  
```



- This geometry has the error of defining the central union twice; both inside surface 1, and inside surface 2. There is a need to differentiate that space.

- This geometry still has the error of defining the central union; but now, it has not been defined at all.

## Spheres and the union

### C Cells

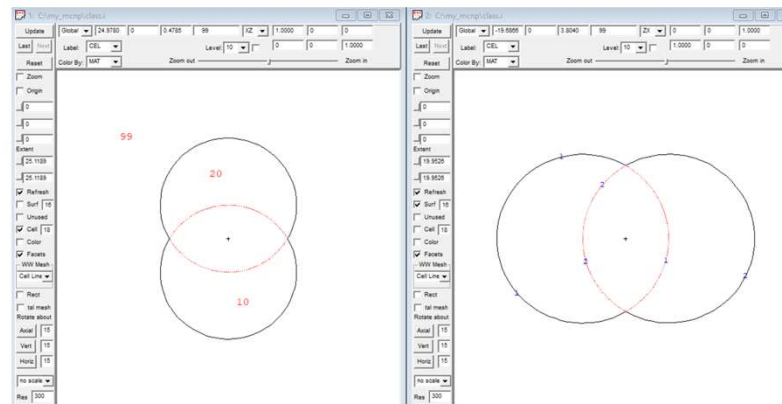
```

99 0 1 2      imp:p=1  $ outside world
10 0 -1 2     imp:p=1  $
20 0 -2 1     imp:p=1  $
  
```

### C Surfaces

```

1 S 0 0 -5 10
2 S 0 0 5 10
  
```





## Spheres and the union

### C Cells

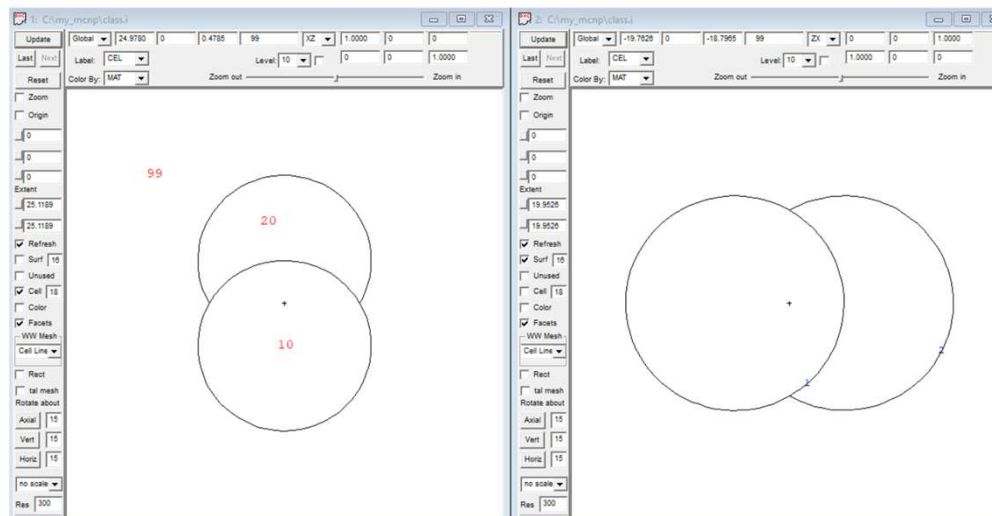
```

99 0 1 2      imp:p=1  $ outside world
10 0 -1      imp:p=1  $
20 0 -2 1    imp:p=1  $
  
```

### C Surfaces

```

1 S 0 0 -5 10
2 S 0 0 5 10
  
```



## Spheres and the union

### C Cells

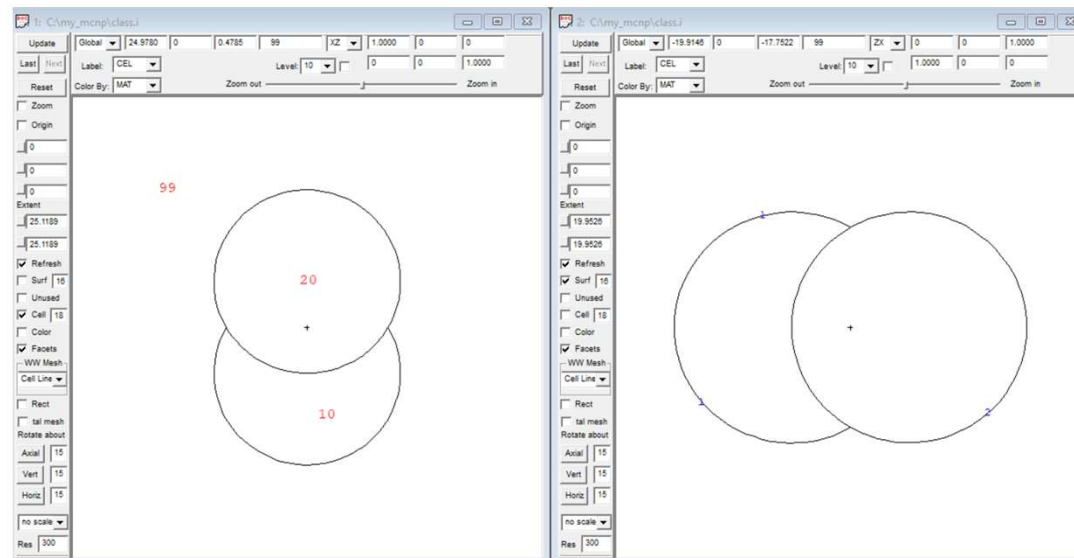
```

99 0 1 2      imp:p=1  $ outside world
10 0 -1 2     imp:p=1  $
20 0 -2      imp:p=1  $
  
```

### C Surfaces

```

1 S 0 0 -5 10
2 S 0 0 5 10
  
```

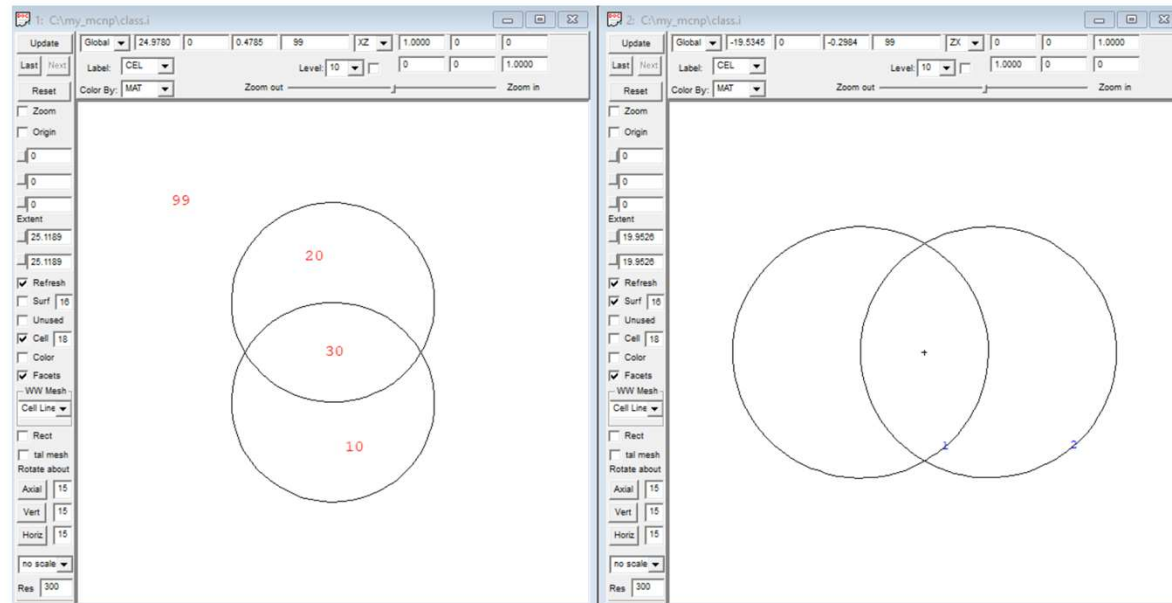


## Spheres and the union C cells

```
99 0 1 2      imp:p=1  $ outside world
10 0 -1 2     imp:p=1
20 0 -2 1     imp:p=1
30 0 -2 -1    imp:p=1
```

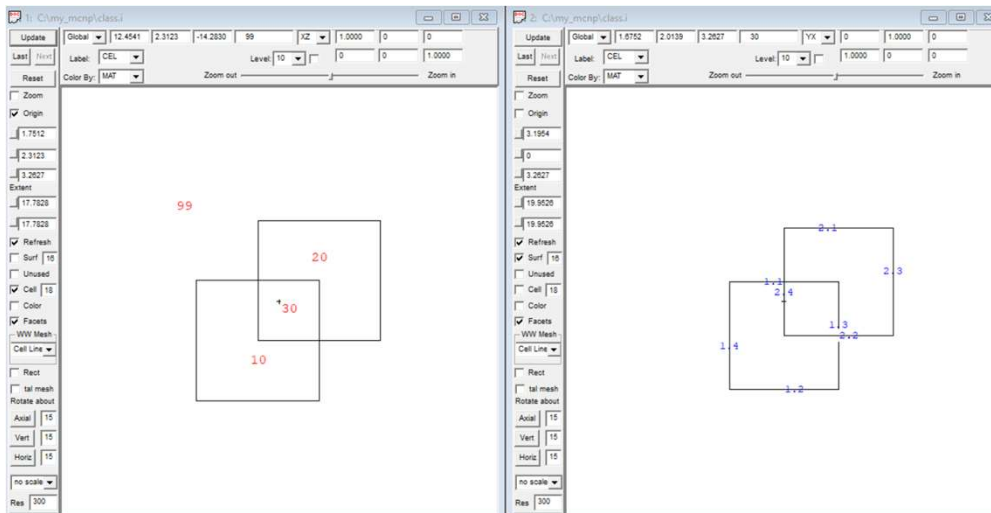
## C Surfaces

```
1 S 0 0 -5 10
2 S 0 0 5 10
```



# Integrated Cubes

- All the cell relationships are the same as for spheres, but the surface definitions will be different.



Cubes and the union

## C Cells

```

99 0 1 2      imp:p=1  $ outside world
10 0 -1 2     imp:p=1
20 0 -2 1     imp:p=1
30 0 -2 -1    imp:p=1
  
```

## C Surfaces

```

1 RPP -5 5   -5 5   -5 5
2 RPP  0 10   0 10   0 10
  
```

